

Quick note on HW 2 - CLT questions

To plot the normal density curve on top of the histogram of sample means, note that you need the std. deviation of the sample mean which is σ/\sqrt{n}

Recall: $E[\bar{X}_n] = \mu$ where $\mu = E[X_i]$

$$\text{Var}[\bar{X}_n] = \frac{\sigma^2}{n} \quad \sigma^2 = \text{Var}[X_i]$$

$$\Rightarrow \text{Std. dev. of } \bar{X}_n = \sqrt{\text{Var}(\bar{X}_n)} = \sqrt{\frac{\sigma^2}{n}} = \frac{\sigma}{\sqrt{n}}$$

Recall Uniform Distribution

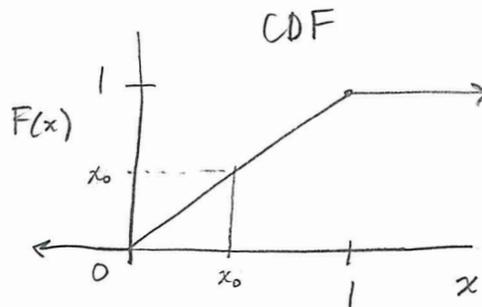
$$U \sim U(0,1)$$

PDF of U : $f(x) = 1$ for $0 \leq x \leq 1$

CDF of U : $F(x) = x$ for $0 \leq x \leq 1$

$$E[U] = \frac{1}{2}$$

$$\text{Var}(U) = \frac{1}{12}$$

Recall Inverse Transform Method

from previous lecture: generate $U \sim U(0,1)$, then generate $X = F^{-1}(U) \leftarrow \text{RV with distribution } F$

Example 1: Generate an exponential random variable with rate 1 (i.e. parameter $\lambda=1$).

Distribution function: $F(x) = 1 - e^{-\lambda x} = 1 - e^{-x}$ (for $x > 0$)

Let $x = F^{-1}(u)$. Then

$$u = F(x) = 1 - e^{-x}$$

$$\Rightarrow 1 - u = e^{-x}$$

$$\Rightarrow \log(1 - u) = \log(e^{-x}) = -x$$

$$\Rightarrow x = -\log(1 - u)$$

Note:
 \log = natural logarithm in \mathbb{R}

Thus, we can define RV X as

$$X = F^{-1}(U) = -\log(1 - U)$$

However, $1 - U$ is also uniformly distributed on $(0, 1)$ so

$$-\log(1 - U) \stackrel{D}{=} -\log(U) \leftarrow \text{same distribution}$$

Thus, it suffices to define X s.t.

$$\boxed{X = -\log(U)} \text{ where } U \sim \text{Unif}(0, 1)$$

More generally, $X \sim \exp(\lambda)$ can be generated by setting

$$\boxed{X = -\frac{1}{\lambda} \log(U)} \quad E[X] = \frac{1}{\lambda} \leftarrow \text{where } \lambda = \text{rate parameter}$$

Example 2: Generate a gamma(r, λ) random variable

Recall that if X_1, X_2, \dots, X_r are i.i.d. exponential RVs with rate λ , then

$$X = X_1 + X_2 + \dots + X_r \sim \text{gamma}(r, \lambda)$$

In \mathbb{R} , generate an r -dim uniform random vector

$$U = \text{runif}(r, 0, 1).$$

Then $X = (-1/\lambda) \cdot \text{sum}(\log(U))$.

$$\left(\text{i.e. } X = -\frac{1}{\lambda} \sum_{i=1}^r \log(U_i) \right)$$

Go to R practice: inverse-transform-sims-continuous.r
on website

Rejection Method

- didn't get to this

Q. How to simulate a random variate from CDF F when there is no convenient formula for F ?

For example, Normal distribution

$$F(x) = \int_{-\infty}^x \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2}\left(\frac{y-\mu}{\sigma}\right)^2} dy$$

Difficult to take F^{-1} !!

Rejection Method is based on $f = F'$ (density function) ^{PDF}

- Suppose X is a continuous RV with PDF f
 - Suppose Y is a continuous RV with PDF g
- and

$$\frac{f(y)}{g(y)} \leq c \text{ for all } y$$

- Suppose we know how to generate a ^{random} variate from PDF g . Then use the following steps to generate a random variate from f .

Step 1: Generate $Y \sim g$ and $U \sim U(0,1)$ [$Y \& U$ indep.]

Step 2: If $U \leq \frac{f(Y)}{c g(Y)}$, set $X = Y$. Otherwise go back to Step 1.

* Accept the generated value with a probability proportional to $\frac{f(Y)}{g(Y)}$.

Then RV X has density f .

Fun Fact:
of iterations needed to obtain X is a geometric RV with mean c .

Application - Monte Carlo Methods

* One of earliest applications of random numbers was to compute (approx.) integrals.

① Let $g(x)$ be a function $\hat{=}$ compute Θ where

$$\Theta = \int_0^1 g(x) dx$$

Note that if $U \sim U(0,1)$, then we can express Θ as

$$\Theta = E[g(U)]$$

If U_1, \dots, U_n are i.i.d. $U(0,1)$ RVs, then

$g(U_1), \dots, g(U_n)$ are i.i.d. RVs with mean Θ .

SLLN \Rightarrow (with probability 1)

$$\frac{1}{n} \sum_{i=1}^n g(U_i) \rightarrow E[g(U)] = \Theta \text{ as } n \rightarrow \infty$$

Monte Carlo Approach } Approximate Θ by generating large # of random numbers u_i $\hat{=}$ taking the average value of $g(u_i)$.

[Monte Carlo Methods Continued]

② More generally,

approximate $P(X \in A)$ by simulating random variates

X_1, X_2, \dots, X_n from the distribution of X $\stackrel{d}{\approx}$

computing the ratio:

$$\frac{\# \text{ of } X_i \text{'s } \in A}{n}$$

③ Approximate (multidim. setting)

$$\theta = \int_0^1 \int_0^1 \dots \int_0^1 \underbrace{g(x_1, x_2, \dots, x_k)}_{\text{any function}} \cdot \underset{\substack{\text{joint} \\ \text{PDF of } U_i \text{'s}}}{1} \cdot dx_1 dx_2 \dots dx_k$$

by generating n k -dimensional vectors (i.i.d. Uniforms)

$$(U_1^1, U_2^1, \dots, U_k^1)$$

$$(U_1^2, U_2^2, \dots, U_k^2)$$

\vdots

$$(U_1^n, \dots, U_k^n)$$

where

and then since $g(U_1^i, U_2^i, \dots, U_k^i)$ are i.i.d. with mean θ , we can estimate θ by computing

$$\frac{1}{n} \sum_{i=1}^n g(U_1^i, U_2^i, \dots, U_k^i).$$